

## GBG Members Teams Meeting held on Wednesday 4<sup>th</sup> February 2025 at 11.00 pm

In attendance

Peter Hannibal (Chair) Charlotte Meller (GBG) Steve Sharp (GBG) Amanda Fry (GBG) Andrew Mason (Betsmart) Howard Gant (Boomerang Digital) Chris Wrigley (Boomerang Digital) Simon Reynolds (Buzz Bingo) Mike Douglas (Buzz Bingo) Sam Moore (Buzz Bingo) Simon Barff (CLMS) Tony Lister (Cowells Arrow) Andrew Rushworth (Crown Leisure) Dean Harding (Crown Leisure) Matthew Stadius (Entain) Graham Glanfield (Game Nation) Eric Howell (Game Nation) Amos Davies (Gamestec) Tim Stratton (GPT) Paul Sculpher (GRS Recruitment) Debbie Bollard (Hough & Bollard)

Thomas Trabi (IGT) Alina Burlakova (IGT) Sharon White (IGT) Andy Bullock (Innovative Technology) Ian Shreeve (Inseinc) Lee Jefferson (Inseinc) Chris Bower (ITL) Andy Denby (Leisure Electronics) Lee Morton (Light & Wonder) Vicky Spicer (Light & Wonder) Paul Weston (Link4Pay) Mark Gibson (Luxury Leisure) Jade Gerrard (Moto) Shakila Neill (Moto) Martin Beard (Novomatic) Rob Bennett (Novomatic) Vince Bateson (Paddy Power) Richard Bradley (Poppleston Allen) Mark Purdy (Reflex Gaming) Tracey Baitup (Roadchef) Brian Jamson (Roadchef)

Danielle Trigg (Gambling Commission) – Guest Speaker

		ACTIONS
1	Introduction	
	PH welcomed everyone to the GBG Members meeting.	
2.	Danielle Trigg – Director of Licensing at GC (Guest Speaker)	
	PH introduced Danielle Trigg, Director of Licensing at GC who presented the positive changes happening within the Licensing Team at the GC. After the presentation and answering many members questions, Danielle left the message below on the Teams chat;	
	My email address is <u>dtrigg@gamblingcommission.gov.uk</u> Our next Operators Engagement Forum will take place on 2nd April in London. We are inviting representatives from all sectors of the GB gambling industry, including operators and trade bodies.	

	Invitations will be sent out today with further details. If you do not receive yours, please let me know. We send invitations to our primary contacts, but I appreciate that job role changes may affect the details we have on file if updates are in progress.	
	Danielle Trigg then left the meeting	
	There were no declarations of interest.	
	There were no objections to the meeting being recorded to help with the minutes.	
3.	Matters brought forward from the last meeting – 16 <sup>th</sup> October 2024	
	<ul> <li>There were no actions outstanding other than matters that were brought forward for today</li> <li>GMTS item agenda will be moved to the last point to assist with time management.</li> </ul>	
4.	Gambling Act Review update	
	Charlotte advised the meeting of the following progress;	
	<ul> <li>Concerns about the timing of payments for statutory Levy – but we don't have a date for when the guidance will be issued by the Commission. Debate in the Lords on SI next week.</li> <li>Casino SI land-based proposals is expected pre-April to come into force in the Summer.</li> <li>80/20 Machine change - discussions still ongoing in DCMS</li> <li>GC – their Autumn 2023 Consultation response was published yesterday which focuses on changes on LCCP and Remote Technical Standards – link below</li> <li>https://www.gamblingcommission.gov.uk/consultation-response/autumn-2023-consultation-proposed-changes-to-lccp-and-rts-consultation</li> <li>Social Responsibility Incentives consultation response – expected before March.</li> <li>Financial Penalties consultation – still considering their response</li> <li>GSGB – GBG will continue to 'fact-check' and call out misuse of the data.</li> <li>There is a debate in Westminster Hall at 2.30 pm today on Gambling Reform and will be available to watch. The link will be sent out after the meeting.</li> </ul>	Action AF
6.		
0.	<ul> <li>GBG Strategy Update</li> <li>The Exec Team reviewed the current Strategy and there are a couple of minor changes for 2025 and we will circulate it with the minutes. Please feedback any thoughts to PH.</li> </ul>	Action AF

	• GPG socured a mosting with the ACC who has the NDCC load for	
	<ul> <li>GBG secured a meeting with the ACC who has the NPCC lead for Gambling for all police forces within England &amp; Wales. He was pleased to have that initial engagement and wants to continue a dialogue.</li> </ul>	
7.	GBG's High Street Hub at Amusement & Retail Entertainment Expo – 29- 30 <sup>th</sup> April Manchester	
	• GBG is taking the High Street Hub (which was at ICE for the previous two years) to Manchester with Karen Cooke and Swan Events at end of April. We will have a larger lounge than ICE and have a workshop area to hold focussed information workshops for the industry. CM has been inundated with enthusiasm from Northern LAs who want to attend the show.PH asked for members to help & support as it is a showcase for the industry.	
8.	GMTS Consultation	
	<ul> <li>CM has consolidated the consultation document into a 16-page presentation. This will be circulated following this meeting.</li> </ul>	Action AF
	<ul> <li>PH &amp; CM have a meeting with Graham Burgin to discuss how he wants to engage during the consultation process</li> </ul>	
	• Alongside the consultation there are two lots of data requests from the Commission. The first has gone out to the Manufacturers, which will run for about 6-weeks. The GC will then use that information to inform the data request that will subsequently go out to B2C operators.	
	<ul> <li>GBG had sight of the proposed question set prior to Christmas and a few members commented on that which has been fed back and taken into account</li> </ul>	
	Thomas Trabi (IGT) raised a concern relating to Staff Alerts whether they require a request to the CMS. PH advised that we have to alert the staff directly (not via the machine) implying there will need to be an appropriate back-office system in place.	
8.	Any Other Business	
	There was no other business.	
9.	Date of next meeting	
	The date of the next Teams meeting is <u>Wednesday 16<sup>th</sup> April 2025 at 11.00</u> <u>am</u> . AF will send out a calendar invite	Action AF
	Remainder of dates for 2025 Wed 9 <sup>th</sup> July Wed 22 October	

Meeting finished 1200